

Game Rules (05/09/2024)

Note: The Gunman of Goldwood game is referred to as The Gunman of Goldwood, The Game or Game.

- The Gunman of Goldwood is a 3x5 video slot with 10 fixed paylines. The game features Multiplier Wilds, Duel feature and a Bonus Game with Free Spins, Retriggers and Random Wild symbols. The theoretical return to player is 87.16%.
- A game round is started with the action button and plays the game with the selected play level.
- Auto play plays the game automatically for the number of game rounds selected in the auto play page. This feature may not be available.
- All game win amounts and win combinations are awarded according to the win table.
- Only the longest win per line is awarded, if in sequence from leftmost to right with no gaps and in combinations according to the win table.
- The Wild symbol substitutes for any other symbol except the Scatter symbol. Any payline including a Wild symbol will have a multiplier based on the number of wilds included in the payline. 1 Wild symbol in a payline grants x2 multiplier. 2 Wild symbols in a payline grants an x4 multiplier. 3 Wild symbols in a payline grants an x8 multiplier. 4 Wild symbols in a payline grants a x16 multiplier.
- The Duel feature can trigger randomly in the base game and any symbol that is part of a winning combination will expand to cover the entire reel. All highlighted symbols will expand sequentially, and only pay out in the expanded state.
 - The expansion is per winning symbol and not per payline, except for the Wild symbol, which can expand more times if included in multiple wins with different symbols.
- The Bonus Game is triggered or retriggered by landing 3, 4 or 5 Scatter symbols in the game area, granting 8, 12 or 16 Free Spins respectively.
 - In the Bonus Game, a Random Wild symbol is placed anywhere on reels 2, 3 and 4 at the start of each Free Spin.
 - In the Bonus Game, Duel feature is always active and any winning combination will expand.
- No play levels can be altered during a game round.
- In the event of game malfunction all affected play amounts and wins are rendered void.
- The maximum total play multiplier for one game round is 7500. If this limit is reached the game round will be terminated and no additional wins will be awarded.
- Maximum win
 - The maximum win of the game is 7500 times total play level.
 - The maximum win of the game is achieved by accumulating wins in a single game round until the total win amount reaches 7500 times the total play level. No higher wins are possible.
 - The probability of hitting the maximum win is 1:27641913.
 - No choices will affect the probability to get the maximum win.
 - The maximum win is the highest win observed in 420240000000 simulations of the game.

Button	Function
	Click to start a game round. On desktop you may also press the space bar on your keyboard. This is the action button.
	Skip presentation.
	Quick stops the symbol area.
	Toggles the display of the side menu.
	Display game rules.
	Toggles the sound on and off.
	Display play level settings. Coin type and play level displayed may vary.
	Display autoplay settings.
	Opens the menu for play features.

Certain features may not be available on your device.