









Game Rules (05/09/2024)

Note: Xterminate game is referred to as Xterminate, The Game or Game.

- Xterminate is a 5x6 game. The game features Scatter Award win, Xterminate Multiplier feature, Charged Wild feature, and a Bomb feature. The theoretical return to player is 87.14%.
- A game round is started with the action button and plays the game with the selected play level.
- Auto play plays the game automatically for the number of game rounds selected in the auto play page. This feature may not be available.
- All game win amounts and win combinations are awarded according to the win table.
- 8 or more identical symbols (except Bomb and Charged Wild) anywhere in the game area will constitute a winning combination. The size of the win is dependent on the symbol value and the number of symbols. Winning symbols will be removed and trigger the Avalanche feature.
- The Avalanche feature is triggered on any winning symbol combination, or when a Bomb symbol explodes. Symbols are removed and all empty positions on the game area will be replaced with new/or existing symbols from above. The Avalanche feature continues as long as new winning combinations appear and/or a Bomb symbol explodes.
- All wins are presented as multiples of the base play level, and are added to the Xterminate Multiplier above the reels. Each win is first multiplied by the current Xterminate Multiplier, and then added back to the total Xterminate Multiplier. At the end of the Avalanche sequence, the Xterminate Multiplier is multiplied by the base play level and then awarded.
 - For example, if the Xterminate Multiplier value is currently x12 then a winning combination of x4 will give a new Xterminate multiplier value of x60 $((4 \times 12) + 12)$.
 - The Xterminate Multiplier is a display of the current total win, increasing on each new win following the same procedure described above. The value is reset before each new game round.
- The Charged Wild symbol substitutes for all other symbols except the Bomb symbol, and is worth a random number of lives, ranging from 1 to 3. Regardless of how many winning combinations the symbol is present in, only one life is consumed. When all lives are consumed, the Charged Wild symbol is removed. Charged Wild symbols are protected when Bomb symbols explode.
- When a Bomb symbol is visible in the game area without winning combinations, it explodes but protects all instances of the most common symbol, Charged Wild symbols, and Bomb symbols. If multiple symbols are equally common, only the highest awarding symbol according to the win table is held. All other symbols are removed, and the Avalanche feature is triggered.
- No play levels can be altered during a game round.
- In the event of game malfunction all affected play amounts and wins are rendered void.
- All wins during a game round are added and presented at the end of the game round.
- The maximum total play multiplier for one game round is 25000. If this limit is reached the game round will be terminated and no additional wins will be awarded.
- A BET+ option may be activated at a value that is a multiple of the current play level. When activated, each spin guarantees the specified event until you deactivate it. All outcomes from BET+ activation awards according to the win table and relation to the size of the base play level. BET+ functionality may not be available in all markets.

- Guaranteed Win: Each spin guarantees at least one winning combination, and requires a total play amount of 10 times the play level. The theoretical RTP for this mode is 87.45%.
 - Win Boost: The odds of winning are 2 times higher on each spin, and requires a total play amount of 2 times the play level. The theoretical RTP for this mode is 87.25%.
 - Win Boost Plus: The odds of winning are 5 times higher on each spin, and requires a total play amount of 5 times the play level. The theoretical RTP for this mode is 87.35%.
- Maximum win
 - The maximum win of the game is 25000 times total play level.
 - The maximum win of the game is achieved by accumulating wins in a single game round until the total win amount reaches 25000 times the total play level. No higher wins are possible.
 - The probability of hitting the maximum win is 1:5669793.
 - No choices will affect the probability to get the maximum win.
 - The maximum win is the highest win observed in 248490000000 simulations of the game.

Button	Function
	Click to start a game round. On desktop you may also press the space bar on your keyboard. This is the action button.
	Skip presentation.
	Quick stops the symbol area.
	Toggles the display of the side menu.
	Display game rules.
	Toggles the sound on and off.
	Display play level settings. Coin type and play level displayed may vary.
	Display autoplay settings.

Certain features may not be available on your device.