









Game Rules (05/09/2024)

Note: The Triple Christmas Gold game is referred to as Triple Christmas Gold, The Game or Game.

- Triple Christmas Gold is a game with 3 reels and up to 27 ways. The game features Wilds, Avalanche feature and a Bonus Game with free spins, retriggers and an increasing play level multiplier feature. The theoretical return to player is 92.37%.
- A game round is started with the action button and the game is played with the selected play level.
- Auto play plays the game automatically for the number of game rounds selected in the auto play page. This feature may not be available.
- All game win amounts and win combinations are awarded according to the win table.
- Only the longest win per way is awarded, if in sequence from leftmost to right with no gaps and in combinations according to the win table.
- The Wild symbols substitute for all other symbols.
- Avalanche feature: Symbols included in way wins or collected bonus tokens are replaced with new and/or existing symbols/tokens dropped from above. This continues as long as there is a new way win or bonus token collected.
- In the main game: when any of the bonus tokens (B, O, N, U, S) appear in a winning combination in the game area, the respective token in the bonus meter under the reels lights up and the token is removed for the remainder of the game round. When all 5 bonus tokens are lit, the bonus game is triggered, awarding 8 free spins.
- In the bonus game: when any of the symbols (horseshoe, bell, bar, seven or star) appear in a winning combination in the game area, the respective symbol in the bonus meter below the reels lights up. Each time all 5 symbols have lit up, 2 extra free spins are awarded and the multiplier under the bonus meter increases by one level. The maximum multiplier level is 27x.
- The Bonus Game is played with the same play level as the spin that triggered the Bonus Game.
- No play levels can be altered during a game round.
- In the event of game malfunction all affected play amounts and wins are rendered void.
- All wins during a game round are added and presented at the end of the game round.
- The maximum total play multiplier for one game round is 5000. If this limit is reached the game round will be terminated and no additional wins will be awarded.
- A feature play option may be acquired at a value that is a multiple of the current play amount. A play option starts a spin with an outcome that fills up the bonus meter. Theoretical RTP is 92.42%. All outcomes from a feature play option award wins according to the win table and in relation to the play amount. The feature play option functionality may not be available in all markets.

Button	Function
	Click to start a game round. On desktop you may also press the space bar on your keyboard. This is the action button.
	Skip presentation.
	Quick stops the symbol area.
	Toggles the display of the side menu.
	Display game rules.
	Toggles the sound on and off.
	Display play level settings. Coin type and play level displayed may vary.
	Display autoplay settings.
	Opens the menu for play features.

Certain features may not be available on your device.

Dictionary

