

## Game Rules (05/09/2024)

Note: The Yeti Battle of Greenhat Peak game is referred to as Yeti, The Game or Game.

- Yeti is a game with 5 reels and 11 fixed lines. The game features wilds, Wild Attack spins and a bonus game with sticky wilds. The theoretical return to player is 96.1%.
- A game round is started with the action button and plays the game with the selected play level.
- No play levels can be altered during a game round.
- Auto play plays the game automatically for the number of game rounds selected in the auto play page. This feature may not be available.
- All game win amounts and win combinations are awarded according to the win table.
- All line wins during a game round are added and presented at the end of the game round.
- Only the longest line is awarded, if in sequence from far left to right in combinations according to the win table.
- 2 scatters trigger either the Wild Attack feature, with 1-3 sticky wild symbols or the Bonus game consisting of 10 free spins.
- During a Wild attack any wild symbol which is not part of a winning line will be locked in place and additional 1-3 wild symbols will be placed randomly on the reels while the reels spin again. A wild attack is considered part of the game round.
- The sticky wild symbol is a wild symbol which only appears during a Wild Attack or in a Bonus game. It is locked in place for the remainder of the game round or until it is included in a winning line.
- The wild symbols substitutes for any other symbol except the scatter symbol.
- 3 or more scatter symbols trigger the bonus game consisting of free spins.
- In the Bonus game, bonus symbols are collected to fill the Wild Attack meter and award additional free spins and sticky wilds according to the win table.
- During a bonus game, any wild symbol that are not part of a winning line will be locked in its position for the remainder of the bonus game or until it is included in a winning line.
- The bonus game is played with the same play level as the spin that triggered the bonus game. The bonus game is part of the same game round as the spin that triggered it.
- In the event of game malfunction all affected play amounts and wins are rendered void.

Button	Function
	Click to start a game round. On desktop you may also press the space bar on your keyboard. This is the action button.
	Display play level settings.
	Display autoplay settings.
	Display game rules.
	Display win table.
	Skip presentation.



Toggles the sound on and off.



Exit game.



Exit current screen.



Display game round details (separate window).



Toggle vibration on/off.



Start feature (e.g Free Spins).



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Stop auto play session.

Certain features may not be available on your device.

# Dictionary

